## PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2003

Application or Docket Number 10823506

**CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN TYPE [ OR SMALL ENTITY (Column 2) (Column 1) **TOTAL CLAIMS** RATE FEE RATE FEE OR BASIC FEE **BASIC FEE** 770.00 385.00 **NUMBER EXTRA FOR** NUMBER FILED Q TOTAL CHARGEABLE CLAIMS X\$ 9= X\$18= minus 20= OR INDEPENDENT CLAIMS minus 3 = X86= X43 =OR MULTIPLE DEPENDENT CLAIM PRESENT +290= +145= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 385 TOTAL OR TOTAL OTHER THAN **CLAIMS AS AMENDED - PART II SMALL ENTITY** SMALL ENTITY OR (Column 3) (Column 1) (Column 2) HIGHEST CLAIMS ADDI-ADDI-PRESENT REMAINING NUMBER **AMENDMENT A RATE** TIONAL RATE TIONAL **PREVIOUSLY EXTRA AFTER** FEE FEE **AMENDMENT** PAID FOR X\$18= X\$ 9= Minus OR Total Minus Independent ---X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT, FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ADDI-ADDI-PRESENT NUMBER œ REMAINING TIONAL RATE TIONAL RATE AMENDMENT **PREVIOUSLY EXTRA** AFTER FEE **FEE AMENDMENT** PAID FOR X\$18= Total X\$ 9= Minus OR \*\* ... Minus Independent X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 3) (Column 1) (Column 2) HIGHEST ADDI-CLAIMS ADDI-AMENDMENT C REMAINING NUMBER PRESENT TIONAL RATE. TIONAL RATE **EXTRA PREVIOUSLY AFTER** FEE FEE PAID FOR **AMENDMENT** X\$18= Minus X\$ 9= Total OR = Independent Minus X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR \* If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

\*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."

\*\*\*If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.